

# Lattice-Based Signatures

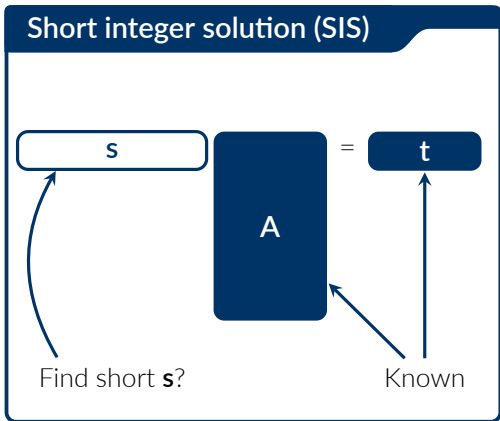
Thomas Prest

PQShield (UK/FR/NL/...)

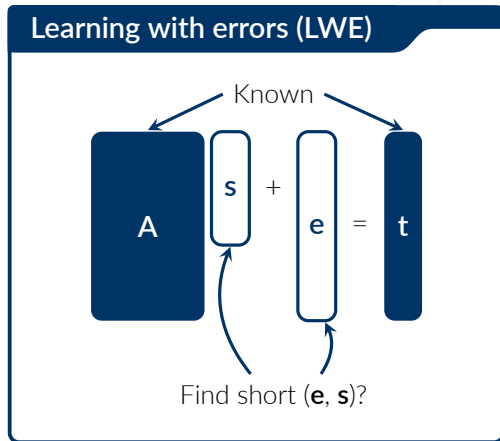
PQCifris 2022 Workshop

<https://tprest.github.io/pdf/slides/pqcifris-2022.pdf>

# Introduction

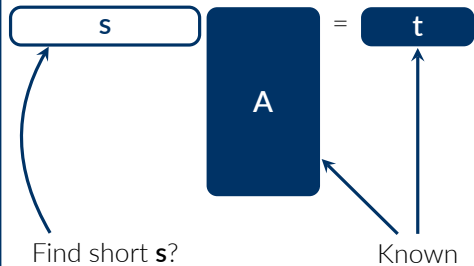


- Used in dense/surjective regime
- Gets easier when  $\|\mathbf{s}\|$  increases
- Also hard to solve approximately [CGM19]

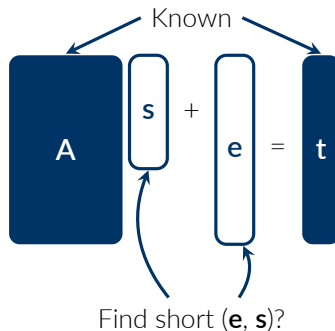


- Used in sparse/injective regime
- Gets harder when  $\|(\mathbf{s}, \mathbf{e})\|$  increases
- Also hard to solve approximately

## Short integer solution (SIS)

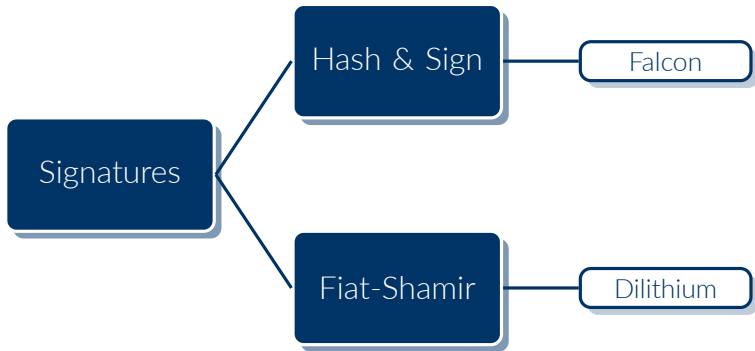


## Learning with errors (LWE)



## NTRU

Given  $h \in \mathcal{R}_q = \mathbb{Z}_q[x]/(\varphi)$ , find small  $f, g$  such that  $g \cdot f^{-1} = h$  (i.e.  $\begin{bmatrix} f & g \end{bmatrix} \cdot \begin{bmatrix} h \\ -1 \end{bmatrix} = \mathbf{0}$ )



## Part I: Hash & Sign

- High-level principle
- Choice of lattice class
- Choice of sampler

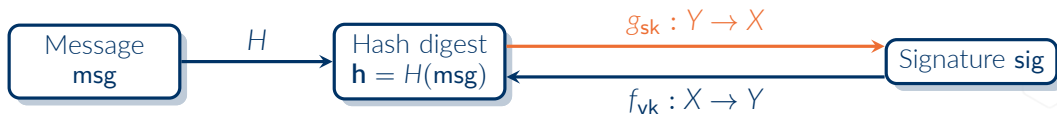
## Part II: Fiat-Shamir

- High-level principle
- Choice of lattice class
- Ninja tricks
- Choice of distribution

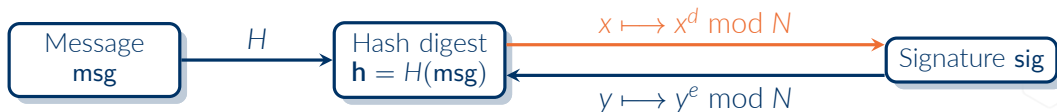
### Warning:

- Some mathematics are oversimplified
- Does not cover recent schemes based on the lattice isomorphism problem (LIP)

Hash-then-Sign



- **The signer** computes  $\mathbf{h} = H(\text{msg})$ , then  $\text{sig} = g_{sk}(\mathbf{h})$  using the signing key  $sk$ .
- **The verifier** computes  $\mathbf{h} = H(\text{msg})$ , then  $\mathbf{h}' = f_{vk}(\text{sig})$  using the verification key  $vk$ , and checks that the results match (i.e.  $\mathbf{h}' = \mathbf{h}$ ).

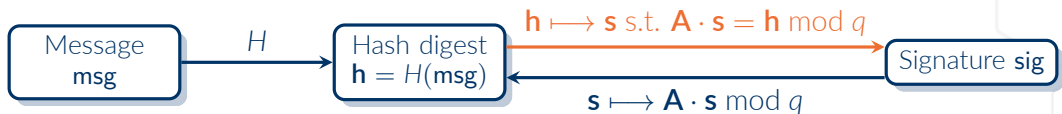


Example with RSA signatures:

→  $g_{\text{sk}}(x) = x^d \bmod N$ , and  $f_{\text{vk}}(y) = y^e \bmod N$ .

→  $e \cdot d = 1 \bmod \phi(N)$

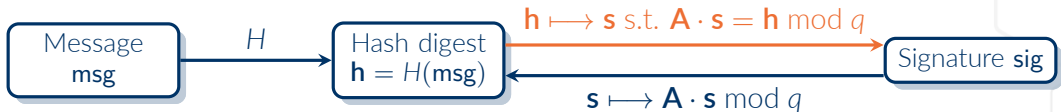




First attempt with lattice (not secure):

- *Verification key*:  $\mathbf{vk}$  is a (pseudo)random matrix  $\mathbf{A} \in \mathcal{R}_q^{n \times m}$ .
- *Signing key*:  $\mathbf{sk}$  is a short matrix  $\mathbf{B} \in \mathcal{R}_q^{m \times m}$  such that  $\mathbf{A} \cdot \mathbf{B} = \mathbf{0} \bmod q$ .
- *Signing*:
  - 1 Hash `msg` to a point  $\mathbf{h} \in \mathcal{R}_q^n$ .
  - 2 Compute  $\mathbf{c} \in \mathcal{R}_q^m$  s.t.  $\mathbf{A} \cdot \mathbf{c} = \mathbf{h}$ .
  - 3 Compute  $\mathbf{v} \in \mathbf{B} \cdot \mathcal{R}_q^m$  close to  $\mathbf{v}$   
(the hard part, see next slide)
  - 4 The signature is  $\mathbf{s} := \mathbf{c} - \mathbf{v}$
- *Verification*:
  - 1 Check that  $\mathbf{A} \cdot \mathbf{s} = \mathbf{h}$ .
  - 2 Check that  $\mathbf{s}$  is short  
(say,  $\|\mathbf{s}\|_2$  is small).

# The case of lattices (first attempt)



First attempt with lattice (not secure):

- Verification key:  $\mathbf{vk}$  is a (pseudo)random matrix  $\mathbf{A} \in \mathcal{R}_q^{n \times m}$ .
- Signing key:  $\mathbf{sk}$  is a short matrix  $\mathbf{B} \in \mathcal{R}_q^{m \times m}$  such that  $\mathbf{A} \cdot \mathbf{B} = \mathbf{0} \bmod q$ .
- Signing:
  - 1 Hash  $\text{msg}$  to a point  $\mathbf{h} \in \mathcal{R}_q^n$ .
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  - 2 Check that  $\mathbf{s}$  is short  
(say,  $\|\mathbf{s}\|_2$  is small).

## Big questions:

- How do we generate a suitable keypair  $(\mathbf{A}, \mathbf{B})$ ?
- How do we compute  $\mathbf{v}$  close to  $\mathbf{c}$ ?

# Computing a lattice point $v$ close to the target $c$

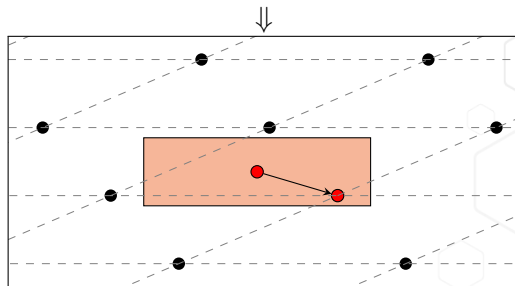
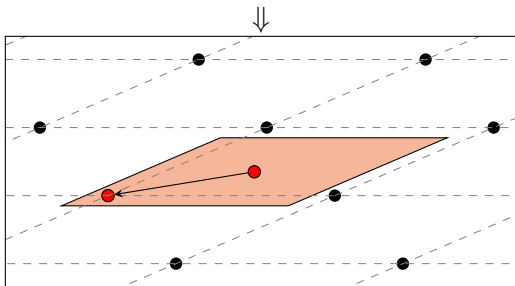
For NearestPlane, the Gram-Schmidt orthogonalization  $\mathbf{B} = \mathbf{L} \cdot \tilde{\mathbf{B}}$  is precomputed.

## RoundOff( $\mathbf{B}, c$ )

- 1  $\mathbf{t} \leftarrow \mathbf{c} \cdot \mathbf{B}^{-1}$
- 2 For  $j \in \{n, \dots, 1\}$ :
  - 1  $z_j \leftarrow \lceil t_j \rceil$
- 3 Return  $\mathbf{v} := \mathbf{z} \cdot \mathbf{B}$

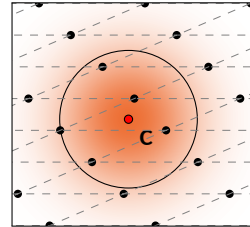
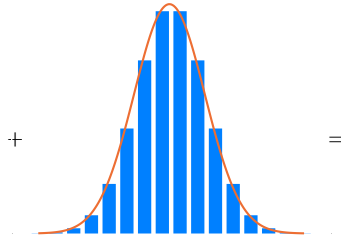
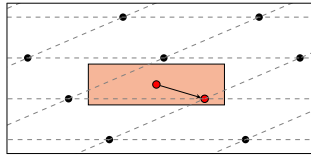
## NearestPlane( $\mathbf{B}, \mathbf{L}, c$ )

- 1  $\mathbf{t} \leftarrow \mathbf{c} \cdot \mathbf{B}^{-1}$
- 2 For  $j \in \{n, \dots, 1\}$ :
  - 1  $z_j \leftarrow \lceil t_j + \sum_{i>j} (t_i - z_i) L_{i,j} \rceil$
- 3 Return  $\mathbf{v} := \mathbf{z} \cdot \mathbf{B}$



**Problem:** the distribution of signatures may leak the shape of  $\mathbf{B}$

**Solution:** randomize the solving procedure with Gaussians



## NTRU trapdoors

Let  $f, g, F, G \in \mathcal{R}$  such that:

$$fG - gF = q \quad (1)$$

$$h := g/f \bmod q \quad (2)$$

We set  $\mathbf{A} = [1 \quad h]$  and  $\mathbf{B} = \begin{bmatrix} g & G \\ -f & -F \end{bmatrix}$ .

## NTRU trapdoors

Let  $f, g, F, G \in \mathcal{R}$  such that:

$$fG - gF = q \quad (1)$$

$$h := g/f \text{ mod } q \quad (2)$$

We set  $\mathbf{A} = \begin{bmatrix} 1 & h \end{bmatrix}$  and  $\mathbf{B} = \begin{bmatrix} g & G \\ -f & -F \end{bmatrix}$ .

**Pseudorandomness of  $\mathbf{A}$ :** NTRU assumption.

**Orthogonality:** One can easily show that  $\mathbf{A} \cdot \mathbf{B} = \mathbf{0} \text{ mod } q$ .

**Shortness of  $\mathbf{B}$ :** Given  $(f, g)$ , one can compute suitable  $(F, G)$  such that

$$\|(F, G)\| \approx \underbrace{\frac{q}{\|(f, g)\|}}_{\text{component } \perp (f, g)} + \underbrace{\sqrt{\frac{d}{12}} \cdot \|(f, g)\|}_{\text{component } \parallel (f, g)} \quad (3)$$

## Gadget matrices

We define  $\mathbf{g}, \mathbf{B}$  such that  $\mathbf{g} \cdot \mathbf{B} = \mathbf{0} \pmod{q}$ :

$$\rightarrow \mathbf{g} = (1, b, b^2, \dots, b^{k-1}) \text{ and } \mathbf{B} = \begin{bmatrix} b & & & q_0 \\ -1 & \ddots & & \vdots \\ & \ddots & b & q_{k-2} \\ & & -1 & q_{k-1} \end{bmatrix}, \text{ where } q = \sum_i q_i b^i$$

$\rightarrow$  The “gadget matrix”  $\mathbf{G} = \mathbf{I}_n \otimes \mathbf{g}$  and  $\mathbf{G}^\perp = \mathbf{I}_n \otimes \mathbf{B}$  also satisfy  $\mathbf{G} \cdot \mathbf{G}^\perp = \mathbf{0} \pmod{q}$ .

## Generating a Micciancio-Peikert trapdoor

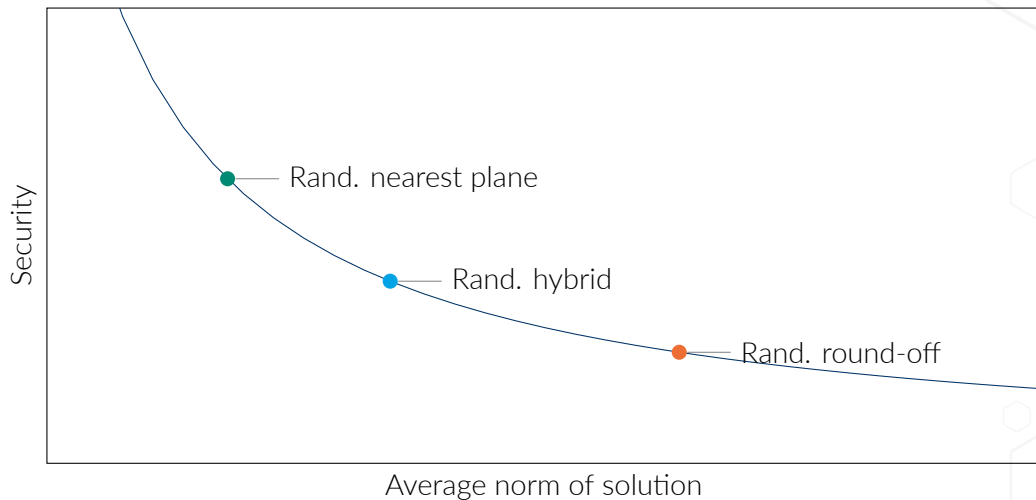
$\rightarrow$  Set  $\bar{\mathbf{A}} = \begin{bmatrix} \hat{\mathbf{A}} & \mathbf{I} \end{bmatrix}$ , where  $\hat{\mathbf{A}}$  is a uniformly random matrix.

$\rightarrow$  Generate a short random matrix  $\mathbf{R}$

$\rightarrow$  Set  $\mathbf{A} = \begin{bmatrix} \bar{\mathbf{A}} & \mathbf{G} - \bar{\mathbf{A}} \cdot \mathbf{R} \end{bmatrix}$  and  $\mathbf{B} = \begin{bmatrix} \mathbf{R} \\ \mathbf{I} \end{bmatrix} \cdot \mathbf{G}^\perp$ .

# Example with NTRU trapdoors

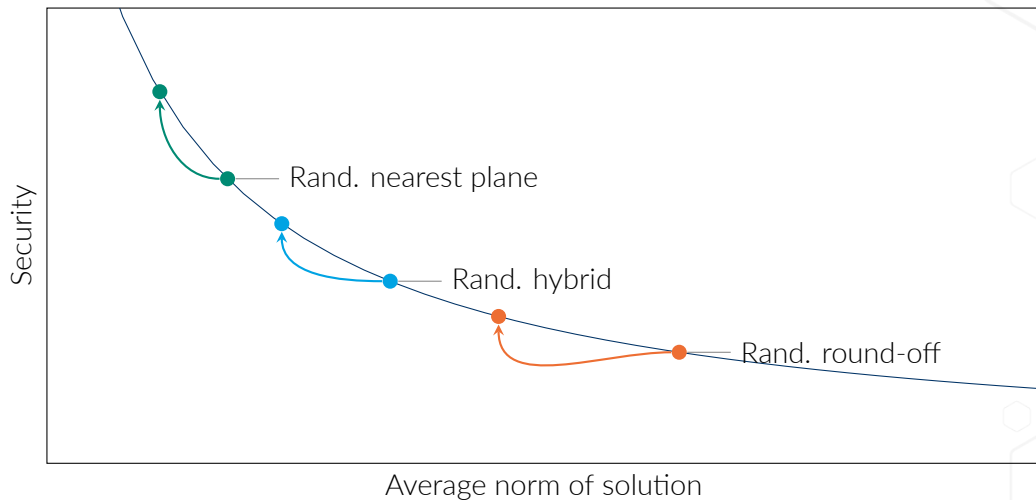
Remember SIS (solving  $\mathbf{A} \cdot \mathbf{s} = \mathbf{t}$ ) gets harder when  $\|\mathbf{s}\|$  is shorter.





# Example with NTRU trapdoors

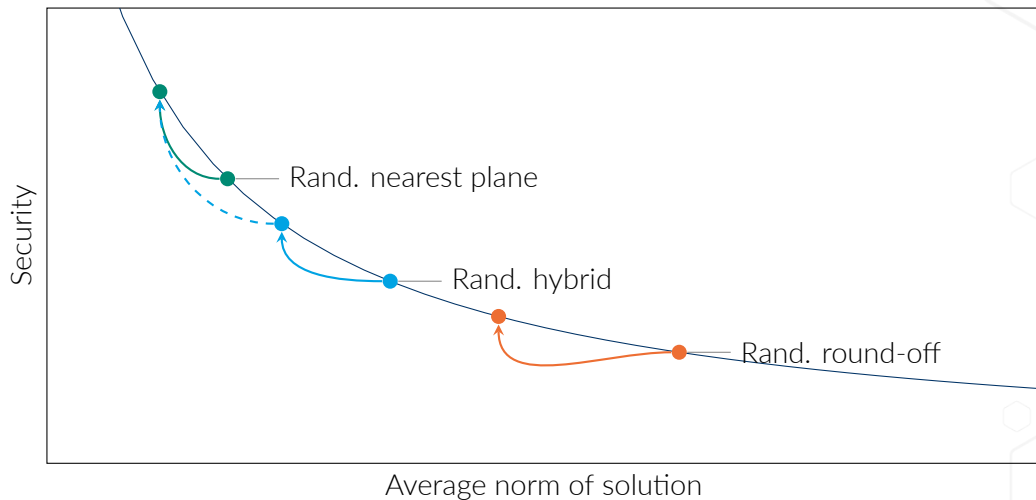
Remember SIS (solving  $\mathbf{A} \cdot \mathbf{s} = \mathbf{t}$ ) gets harder when  $\|\mathbf{s}\|$  is shorter.



→ 2017: Improved statistical analyses w/ R'enyi divergence (solid arrows)

# Example with NTRU trapdoors

Remember SIS (solving  $\mathbf{A} \cdot \mathbf{s} = \mathbf{t}$ ) gets harder when  $\|\mathbf{s}\|$  is shorter.



- ➔ 2017: Improved statistical analyses w/ R'enyi divergence (solid arrows)
- ➔ 2022: Improved generation of NTRU trapdoors (dashed arrow)

## Foundations

- Trapdoor sampling [GPV08]
- Micciancio-Peikert sampling [MP12]

## Trapdoor samplers

- Randomised nearest plane [GPV08]
- Randomised round-off [Pei10]
- Hybrid [Pre15]
- Fast Fourier sampling [DP16]

## Trapdoor lattices

- NTRU lattices [HHP+03, DLP14]
- Micciancio-Peikert trapdoors [MP12, CGM19]
- Improved NTRU trapdoors [ea22]

## Efficient instantiations

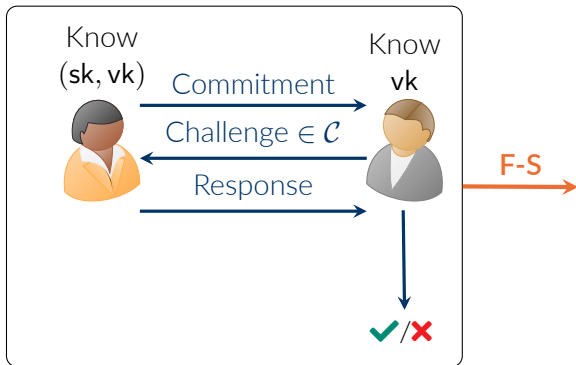
- Falcon (NTRU) [PFH+17]
- Mitaka (NTRU) [EFG+22]
- (Micciancio-Peikert) [CGM19]

## Proof techniques

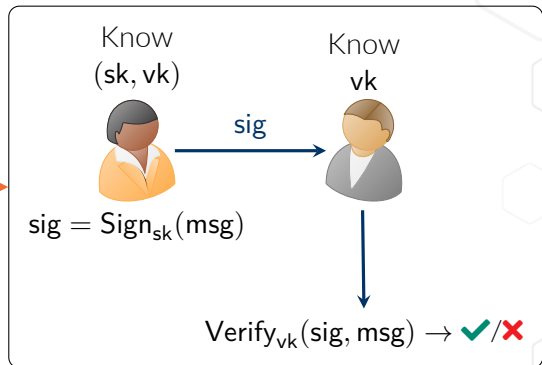
- Security model [GPV08, CGM19]
- Statistical relaxations [Pre17]

# Fiat-Shamir Signatures

## (3-Move) Identification Protocol



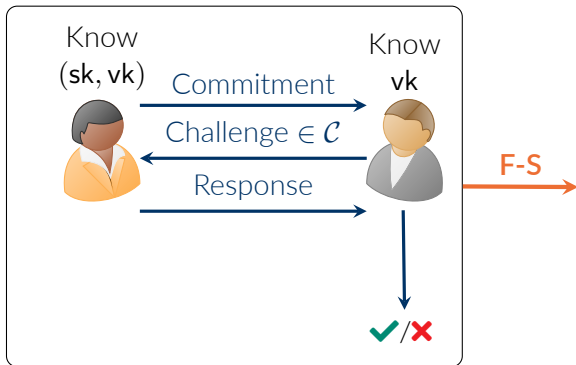
## Signature Scheme



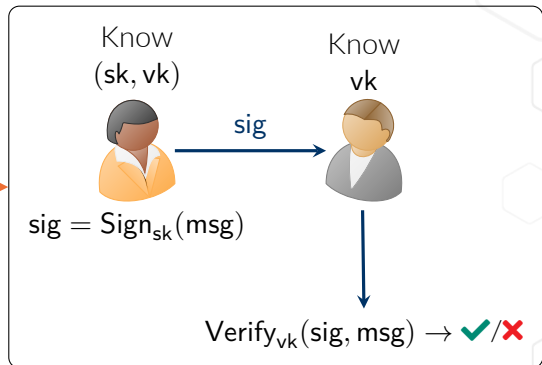
F-S refers to the Fiat-Shamir transform:

- The challenge is now defined as  $H(\text{Commitment} || msg)$ .
- The signature is  $(\text{Commitment}, \text{Response})$ .

## (3-Move) Identification Protocol



## Signature Scheme



We obtain an existentially unforgeable signature scheme in the ROM if the ID protocol is:

- 1 **Correct:** An honest prover can convince a verifier he knows  $sk$
- 2 **Honest verifier zero-knowledge:** A valid transcript can be simulated without  $sk$
- 3 **Soundness:** A dishonest prover cannot convince a verifier he knows  $sk$

Keygen( $g \in \mathbb{G}$ )

- 1  $x \leftarrow \mathbb{Z}_q^\times$  ( $q = |\mathbb{G}|$ )
- 2  $h \leftarrow g^x$
- 3  $\text{sk} := x, \text{vk} := h$

Sign(msg, sk)

- 1  $r \leftarrow \mathbb{Z}_q^\times$
- 2  $u \leftarrow g^r$  (Commitment)
- 3  $c \leftarrow H(u \parallel \text{msg})$  (Challenge)
- 4  $z \leftarrow r - cx$  (Response)
- 5  $\text{sig} := (u, z)$

Verify(msg, vk)

- 1 Accept if and only if  $(g^z \cdot h^c = u)$

It is easy to show:

- ✓ Correctness
- ✓ HVZK
- ✓ Special soundness

Note that **DSA** and **ECDSA** are very similar to this scheme.

Keygen( $\mathbf{A} \in \mathcal{R}_q^{k \times \ell}$ )

- 1  $\mathbf{s} \leftarrow \chi_1$  (short)
- 2  $\mathbf{t} \leftarrow \mathbf{A}\mathbf{s}$
- 3  $\text{sk} := \mathbf{s}, \text{vk} := \mathbf{t}$

Sign(msg, sk)

- 1  $\mathbf{r} \leftarrow \chi_2$  (short)
- 2  $\mathbf{u} \leftarrow \mathbf{A}\mathbf{r}$
- 3  $\mathbf{c} \leftarrow H(\mathbf{u} \parallel \text{msg})$
- 4  $\mathbf{z} \leftarrow \mathbf{r} - \mathbf{c}\mathbf{s}$
- 5  $\text{sig} := (\mathbf{u}, \mathbf{z})$

Verify(msg, vk, sig)

- 1 Accept iff ( $\mathbf{z}$  is short) and  $(\mathbf{A}\mathbf{z} - \mathbf{c}\mathbf{t} = \mathbf{u})$ .



Keygen( $\mathbf{A} \in \mathcal{R}_q^{k \times \ell}$ )

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- ✓ Correctness
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Verify(msg, vk, sig)

- 1 Accept iff ( $\mathbf{z}$  is short) and  $(\mathbf{A}\mathbf{z} - \mathbf{c}\mathbf{t} = \mathbf{u})$ .

**Soundness:** Using rewinding:

- Transcript 1:  $(\mathbf{u}, \mathbf{c}, \mathbf{z} \mid \mathbf{A}\mathbf{z} - \mathbf{c}\mathbf{t} = \mathbf{u})$
- Transcript 2:  $(\mathbf{u}, \mathbf{c}', \mathbf{z}' \mid \mathbf{A}\mathbf{z}' - \mathbf{c}'\mathbf{t} = \mathbf{u})$

$$[\mathbf{A} \parallel \mathbf{t}] \cdot \begin{bmatrix} \mathbf{z} - \mathbf{z}' \\ \mathbf{c} - \mathbf{c}' \end{bmatrix} = \mathbf{0} \quad (4)$$

- ✓ **Correctness**
- ✗ **HVZK**
- ✓ **Special soundness** (imperfect) is satisfied, as long as  $\mathbf{c}$  is short.

Keygen( $\mathbf{A} \in \mathcal{R}_q^{k \times \ell}$ )

- 1  $\mathbf{s} \leftarrow \chi_1$  (short)
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Sign(msg, sk)

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Verify(msg, vk, sig)

- 1 Accept iff ( $\mathbf{z}$  is short) and  $(\mathbf{A}\mathbf{z} - \mathbf{c}\mathbf{t} = \mathbf{u})$ .

- ✓ **Correctness**
- ✓ **HVZK** requires rejection sampling.
- ✓ **Special soundness** (imperfect) is satisfied, as long as  $\mathbf{c}$  is short.

Without rejection sampling, statistical attacks may recover the signing key.

Keygen( $\mathbf{A} \in \mathcal{R}_q^{k \times \ell}$ )

- 1  $\mathbf{s} \leftarrow \chi_1$  (short)
- 2  $\mathbf{t} \leftarrow \mathbf{A}\mathbf{s}$
- 3  $\text{sk} := \mathbf{s}, \text{vk} := \mathbf{t}$

Sign(msg, sk)

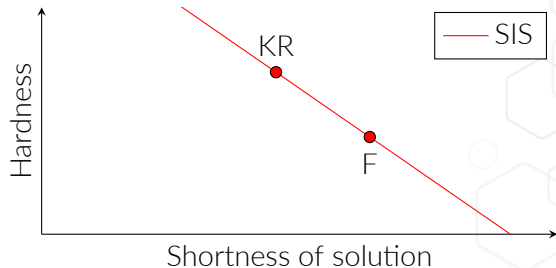
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Verify(msg, vk, sig)

- 1 Accept iff ( $\mathbf{z}$  is short) and  $(\mathbf{A}\mathbf{z} - \mathbf{c}\mathbf{t} = \mathbf{u})$ .

Concrete hardness:

- Key-recovery: SIS with a short  $\mathbf{s}$
- Forgery: SIS with a short-ish  $\mathbf{z}$



Keygen( $\mathbf{A} \in \mathcal{R}_q^{k \times \ell}$ )

- 1  $\mathbf{s}_1, \mathbf{s}_2 \leftarrow \chi_1 \times \chi_2$  (short)
- 2  $\mathbf{t} \leftarrow \mathbf{A}\mathbf{s}_1 + \mathbf{s}_2$
- 3  $\text{sk} := (\mathbf{s}_1, \mathbf{s}_2), \text{vk} := \mathbf{t}$

Sign(msg, sk)

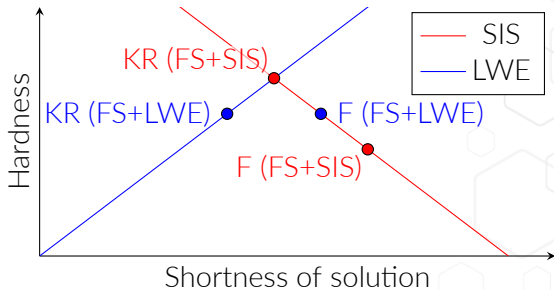
- 1  $\mathbf{r}_1, \mathbf{r}_2 \leftarrow \chi_3 \times \chi_4$  (short)
- 2  $\mathbf{u} \leftarrow \mathbf{A}\mathbf{r}_1 + \mathbf{r}_2$
- 3  $\mathbf{c} \leftarrow H(\mathbf{u} \parallel \text{msg})$  (short)
- 4  $\mathbf{z}_1 \leftarrow \mathbf{r}_1 - \mathbf{c}\mathbf{s}_1$
- 5  $\mathbf{z}_2 \leftarrow \mathbf{r}_2 - \mathbf{c}\mathbf{s}_2$
- 6 Rejection sampling step
- 7  $\text{sig} := (\mathbf{u}, \mathbf{z}_1, \mathbf{z}_2)$

Verify(msg, vk, sig)

- 1 Accept iff  $(\mathbf{z}_1, \mathbf{z}_2)$  is short and  $\mathbf{A}\mathbf{z}_1 + \mathbf{z}_2 - \mathbf{t}\mathbf{c} = \mathbf{u}$

Concrete hardness:

- Key-recovery: LWE with a short  $\mathbf{s}$
- Forgery: SIS with a short-ish  $\mathbf{z}$



Keygen( $\mathbf{A} \in \mathcal{R}_q^{k \times \ell}$ )

- 1  $\mathbf{s}_1, \mathbf{s}_2 \leftarrow \chi_1 \times \chi_2$  (short)
- 2  $\mathbf{t} \leftarrow \mathbf{A}\mathbf{s}_1 + \mathbf{s}_2$
- 3  $\text{sk} := (\mathbf{s}_1, \mathbf{s}_2), \text{vk} := \mathbf{t}$

Sign(msg, sk)

- 1  $\mathbf{r}_1, \mathbf{r}_2 \leftarrow \chi_3 \times \chi_4$  (short)
- 2  $\mathbf{u} \leftarrow \mathbf{A}\mathbf{r}_1 + \mathbf{r}_2$
- 3  $\mathbf{c} \leftarrow H(\mathbf{u} \parallel \text{msg})$  (short)
- 4  $\mathbf{z}_1 \leftarrow \mathbf{r}_1 - \mathbf{c}\mathbf{s}_1$
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Verify(msg, vk, sig)

- 1 Accept iff  $(\mathbf{z}_1, \mathbf{z}_2)$  is short and  $\mathbf{A}\mathbf{z}_1 + \mathbf{z}_2 - \mathbf{t}\mathbf{c} = \mathbf{u}$

LWE also allows **two** optimisations that can be summarised by:

*“If you are solving LWE for  $(\mathbf{A}, \mathbf{t} + \mathbf{e})$ , you are also solving LWE for  $(\mathbf{A}, \mathbf{t})$ .”*

We will note  $\text{MSB} :=$  “most significant bits” (the proportion may vary).

Keygen( $\mathbf{A} \in \mathcal{R}_q^{k \times \ell}$ )

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- 2  $\mathbf{t} \leftarrow \mathbf{A}\mathbf{s}_1 + \mathbf{s}_2$
- 3  $\text{sk} := (\mathbf{s}_1, \mathbf{s}_2), \text{vk} := \mathbf{t}$

Sign(msg, sk)

- 1  $\mathbf{r} \leftarrow \chi_3$  (short)
- 2  $\mathbf{u} \leftarrow \text{MSB}(\mathbf{A}\mathbf{r})$
- 3  $\mathbf{c} \leftarrow H(\mathbf{u} \parallel \text{msg})$  (short)
- 4  $\mathbf{z} \leftarrow \mathbf{r} - \mathbf{c}\mathbf{s}_1$
- 5 Rejection sampling step
- 6  $\text{sig} := (\mathbf{u}, \mathbf{z})$

Verify(msg, vk, sig)

- 1 Accept iff  $\mathbf{z}$  is short and  $\text{MSB}(\mathbf{A}\mathbf{z} - \mathbf{t}\mathbf{c}) = \mathbf{u}$

**Bai-Galbraith trick [BG14]:** the response sends only  $\mathbf{z} := \mathbf{z}_1$  instead of  $(\mathbf{z}_1, \mathbf{z}_2)$ .

- To preserve correctness, only check that  $(\mathbf{A}\mathbf{z} - \mathbf{t}\mathbf{c})$  and  $\mathbf{u}$  match on their MSBs.
- If moderate, bit dropping only mildly affect the hardness of LWE.

## Keygen( $\mathbf{A} \in \mathcal{R}_q^{k \times \ell}$ )

- 1  $\mathbf{s}_1, \mathbf{s}_2 \leftarrow \chi_1 \times \chi_2$  (short)
- 2  $\mathbf{t} \leftarrow \text{MSB}(\mathbf{A}\mathbf{s}_1 + \mathbf{s}_2)$
- 3  $\text{sk} := (\mathbf{s}_1, \mathbf{s}_2), \text{vk} := \mathbf{t}$

## Sign(msg, sk)

- 1  $\mathbf{r} \leftarrow \chi_3$  (short)
- 2  $\mathbf{u} \leftarrow \text{MSB}(\mathbf{A}\mathbf{r})$
- 3  $\mathbf{c} \leftarrow H(\mathbf{u} \parallel \text{msg})$  (short)
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### Dilithium trick [LDK<sup>+</sup>17] (naive version):

the signer drops the least significant bits of  $\mathbf{t}$  during Keygen.

→ vk gets shorter.

→ Intuitively, this adds an error term  $\mathbf{e}$  to  $\mathbf{t}$

→  $\mathbf{A}\mathbf{z} - \mathbf{c}\mathbf{t} = \mathbf{u} - \mathbf{c}(\mathbf{s}_2 + \mathbf{e})$

With mild bit dropping, the signature is valid with good probability (if it isn't, restart).

Dilithium uses a more sophisticated version of this trick.



# A closer look at rejection sampling (here with SIS)

Sign(msg, sk)

- 1 Sample  $\mathbf{r}$  uniformly in  $\{-R, R\}^n$
- 2  $\mathbf{u} \leftarrow \mathbf{A}\mathbf{r}$
- 3  $\mathbf{c} \leftarrow H(\mathbf{u}||\text{msg})$  (short)
- 4  $\mathbf{z} \leftarrow \mathbf{r} - \mathbf{c}\mathbf{S}$
- 5 Rejection sampling step
- 6 sig :=  $(\mathbf{u}, \mathbf{z})$

How do we choose the distribution of  $\mathbf{r}$  and perform rejection sampling? Suppose:

- $\mathbf{r}$  is sampled uniformly in  $\{-R, \dots, R\}^n$
- $\mathbf{c}\mathbf{S}_1$  is guaranteed to be in  $\{-S, \dots, S\}^n$

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Does a transcript  $(\mathbf{u}, \mathbf{c}, \mathbf{z})$  leak information?

✗  $\mathbf{z} \notin \{-R, \dots, R\}^n \Rightarrow \mathbf{z}$  leaks the “direction” of  $\mathbf{c}\mathbf{s}_1$

✓  $\mathbf{z} \in \{-(R - S), \dots, (R - S)\}^n \Rightarrow \mathbf{z}$  leaks nothing. Indeed, for any  $\mathbf{z}^*$  in this set:

$$\mathbb{P}[\mathbf{r} - \mathbf{c}\mathbf{s}_1 = \mathbf{z}^*] = \mathbb{P}[\mathbf{r} = \underbrace{\mathbf{z}^* + \mathbf{c}\mathbf{s}_1}_{\in \{-R, \dots, R\}^n}] = \frac{1}{(2R + 1)^n}$$

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- ✗  $\mathbf{z} \in \{-R, \dots, R\}^n \setminus \{-(R-S), \dots, (R-S)\}^n \Rightarrow$  more subtle but also leaks
- ✓  $\mathbf{z} \in \{-(R-S), \dots, (R-S)\}^n \Rightarrow \mathbf{z}$  leaks nothing. Indeed, for any  $\mathbf{z}^*$  in this set:

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- 3  $\mathbf{c} \leftarrow H(\mathbf{u}||\text{msg})$  (short)
- 4  $\mathbf{z} \leftarrow \mathbf{r} - \mathbf{c}\mathbf{s}$
- 5 If  $\|\mathbf{z}\|_\infty > R - S$ , goto 1
- 6 sig := ( $\mathbf{u}, \mathbf{z}$ )

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Accept if  $\mathbf{z} \in \{-(R - S), \dots, (R - S)\}^n$ . This happens w/ prob.  $\approx \left(1 - \frac{S}{R}\right)^n \leq \exp\left(-\frac{S}{nR}\right)$ .

## Foundations (FSwA)

- Using SIS [Lyu09]
- Using SIS + LWE [Lyu12]

## Ninja tricks

- Cutting  $|\text{sig}|$  [BG14]
- Cutting  $|\text{vk}|$  [LDK+17]

## Distributions


- In-depth survey [DFPS22]
- Bimodal Gaussians [DDLL13]

## Efficient instantiations

- Dilithium [LDK+17]
- qTESLA [BAA+17]
- BLISS [DDLL13]

A photograph of a modern building with a glass and metal facade, set against a blue sky with scattered white clouds. The building's architecture is characterized by sharp angles and a grid-like structure of glass panels. The text "Thank You!" is overlaid in a large, black, sans-serif font across the center of the image. In the bottom right corner, there is a decorative pattern of faint, light blue hexagons. At the very bottom of the image, there is a solid orange horizontal bar.

Thank You!

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