

# Basic Constructions over Lattices I: Key Establishment

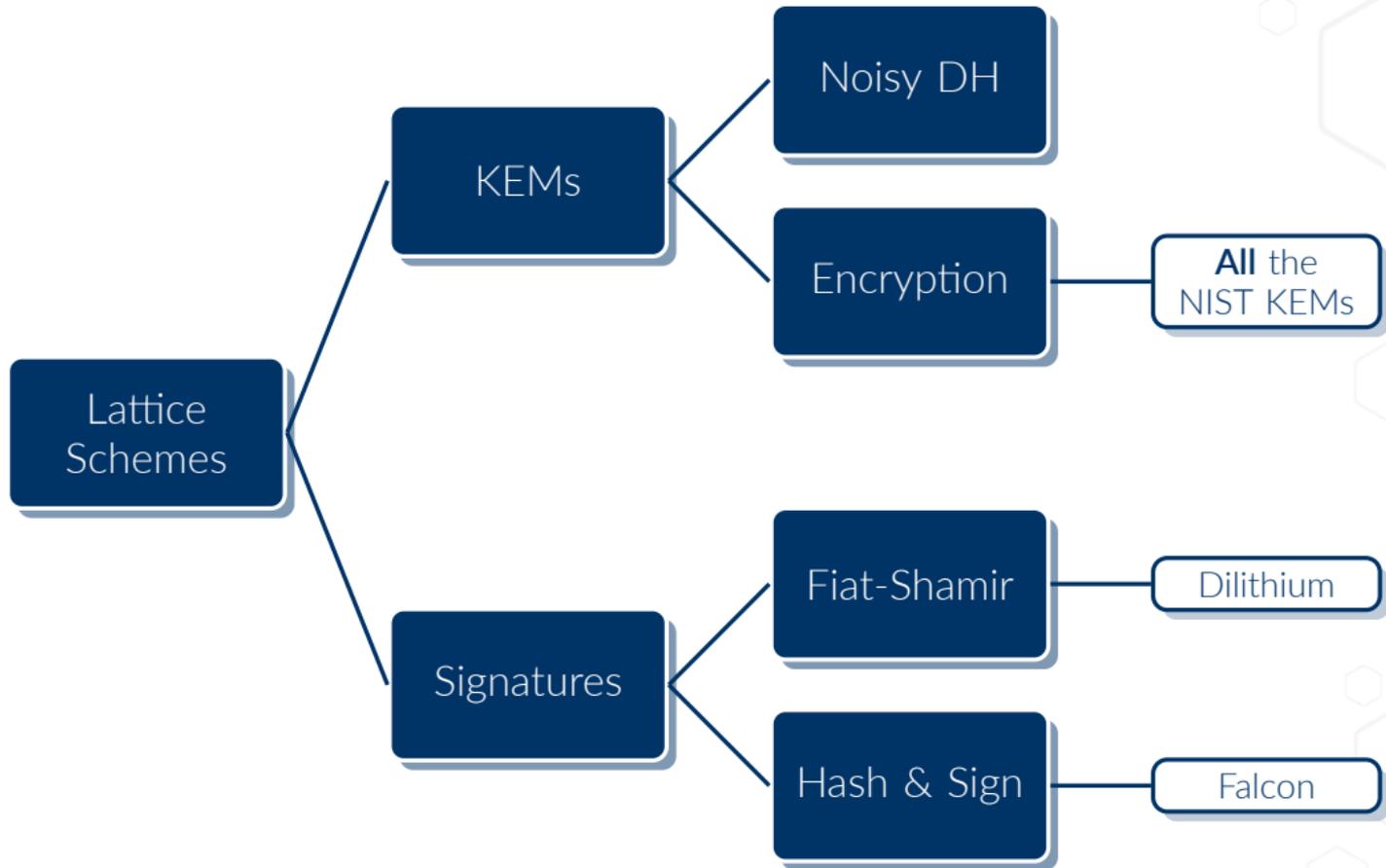
Thomas Prest

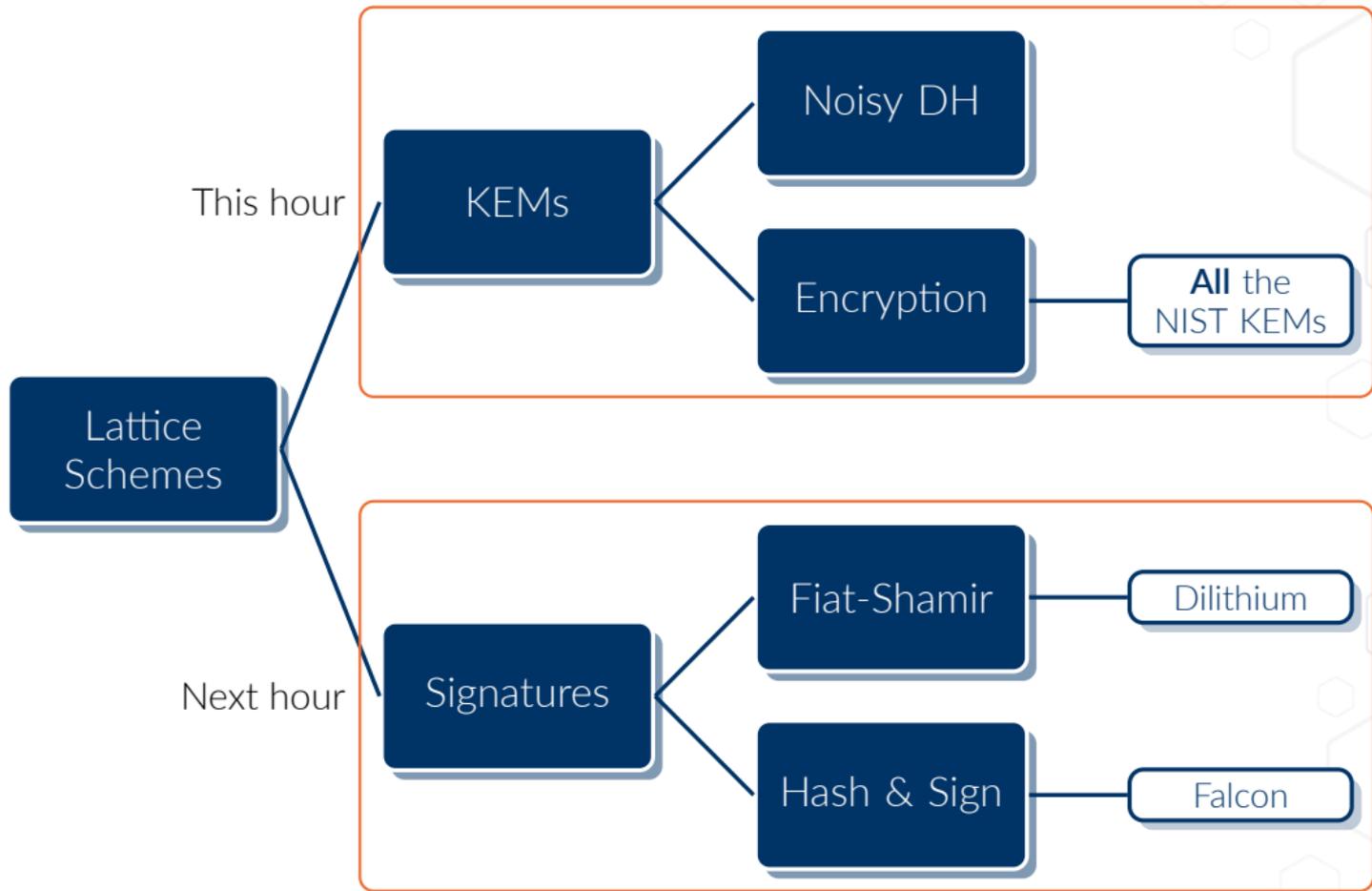
PQShield

ASCRYPTO 2021

# Introduction







## Approach of this course:

- Proceed by analogy between number-theoretic vs lattice-based schemes (e.g. El Gamal vs “noisy El Gamal” [LPR10, LP11])
- This way, we can separate paradigm (e.g. Fiat-Shamir) and assumption (e.g. LWE)
  - Allows to understand which notions are intrinsic to the paradigm or are assumption-dependent
  - Straightforward adaptations can fail, and it is important to understand why
  - In general, it is useful to understand where two assumptions (e.g. LWE vs DLOG) may be similar, and where they differ

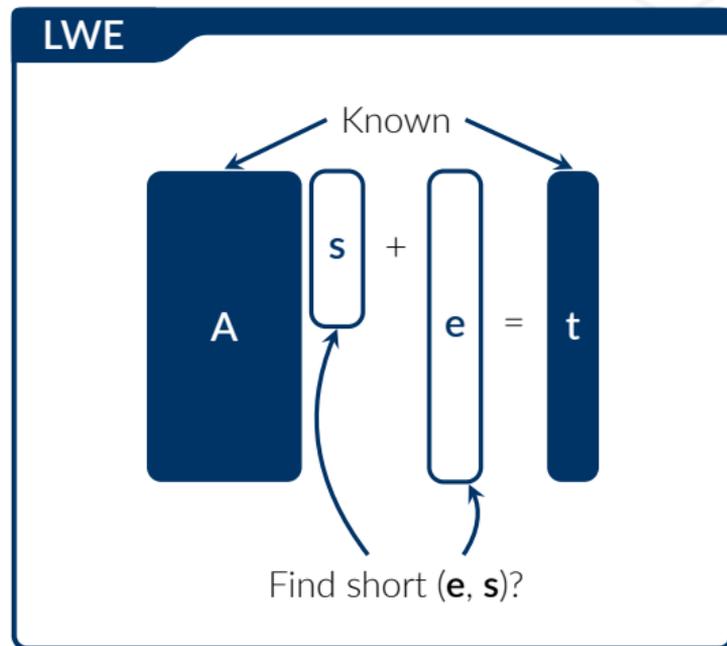
## Plan:

- *This hour*: key-establishment schemes based on LWE
  - There exist encryption based on NTRU as well. We ignore them here, but most of our remarks apply.
- *Next hour*: signature schemes based on LWE/SIS/NTRU

## The LWE assumption:

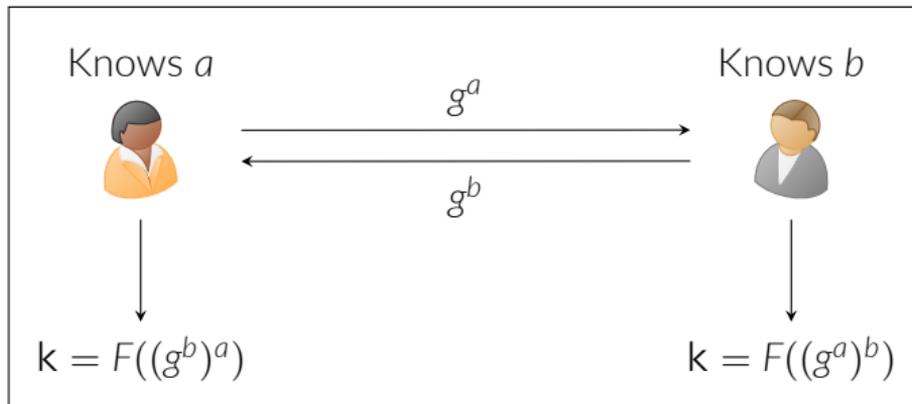
- Two fundamental variants:
  - *Search*: hard to find  $(\mathbf{s}, \mathbf{e})$
  - *Decision*: hard to distinguish  $(\mathbf{A}, \mathbf{t})$  from uniformly random  $(\mathbf{A}, \mathbf{u})$
- Very versatile:
  - Base ring  $\mathcal{R} (\mathbb{Z}, \mathbb{Z}[x]/(x^d + 1), \dots)$
  - Dimensions of the vectors/matrices
  - Distributions (binomial, uniform, etc.)
- Resilient to some extent to bit dropping
  - If we drop the least significant bits of  $\mathbf{t}$ ,  $(\mathbf{A}, \mathbf{t})$  is still useful.
  - See also LWR, where  $\mathbf{t} = \text{MSB}(\mathbf{A} \cdot \mathbf{s})$ .
- We will liken a lot LWE to DLOG:
  - LWE:  $(\mathbf{A}, \mathbf{t} = \mathbf{A}\mathbf{s} + \mathbf{e}) \xrightarrow{\mathbf{A}} (\mathbf{s}, \mathbf{e})?$
  - DLOG:  $(g, h = g^x) \xrightarrow{\mathbf{A}} x?$

This analogy is convenient when it holds, and informative when it fails.



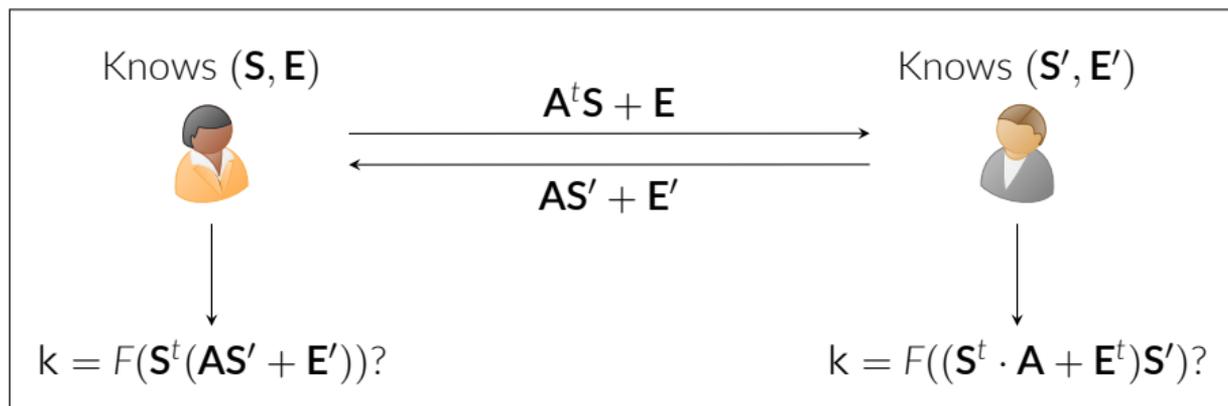
# Noisy Diffie-Hellman





A few comments:

- It works thanks to the commutativity of exponentiation:  $(g^a)^b = (g^b)^a = g^{ab}$
- Nice properties: fully non-interactive, can be used with static keys, etc.



→ Parties have to “pick a side”, but that isn’t the big issue.

→ Bigger problem: and agree on a shared secret *up to some additive noise*:

$$S^t(AS' + E') = S^tAS' + \underline{S^tE'} \approx S^tAS' + \underline{E^tS'} = (S^t \cdot A + E^t)S' \quad (1)$$

→ Natural idea: keep most significant bits (MSB) of  $S^tAS' + \underline{S^tE'}$  and  $S^tAS' + \underline{E^tS'}$ .

➤ But does it work?

For this example, assume  $q = 2^k$ . Suppose that at a given coefficient:

- 1  $\mathbf{S}^t \mathbf{A} \mathbf{S}'$  is extremely close to  $q/2$  or 0
- 2  $\mathbf{S}^t \mathbf{E}' > 0$
- 3  $\mathbf{E}^t \mathbf{S}' < 0$

Then  and  might not agree on the MSB of that coefficient.

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## A few comments:

-  and  have no way to detect that they disagreed on a coefficient.
- Discarding coefficients that are “too close to  $q/2$ ” doesn't work.
- One naive workaround is to set  $q = \Omega(2^\lambda)$ , but this raises its own problems.

The results of [GKRS20] suggest that if  $q = o(2^\lambda)$ , then finding a function  $F$  such that

$$F(\mathbf{S}^t(\mathbf{A} \mathbf{S}' + \mathbf{E}')) = F((\mathbf{S}^t \cdot \mathbf{A} + \mathbf{E}^t) \mathbf{S}') \quad (2)$$

is a difficult problem.

For each coefficient  $x$ , sends 1 additional “reconciliation bit”  $\text{rec}(x)$ : /

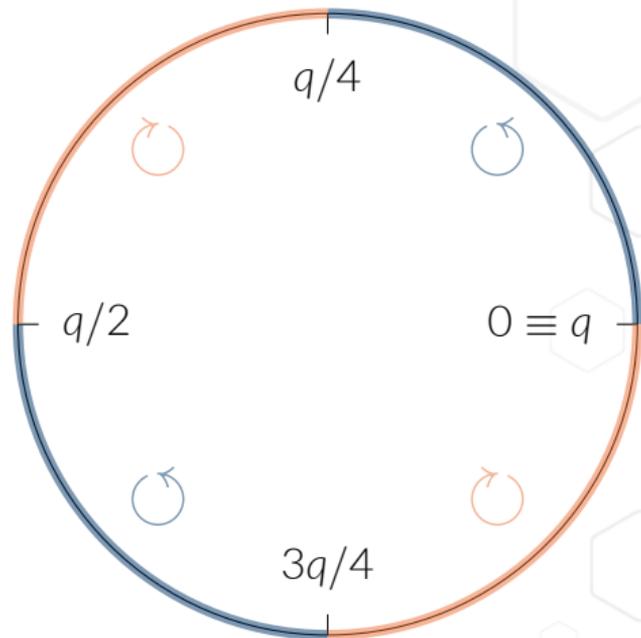
→ If we identify  $\mathbb{Z}_q$  with a circle, / indicates in which direction rounded the coefficient.

→ This allows and to agree on “borderline” coefficients. For example, if for a given  $x$ :

1 has  $0.501 \cdot q$

2 has  $0.499 \cdot q$

Then sends and rounds to 1 (instead of 0 if there was no reconciliation bit).



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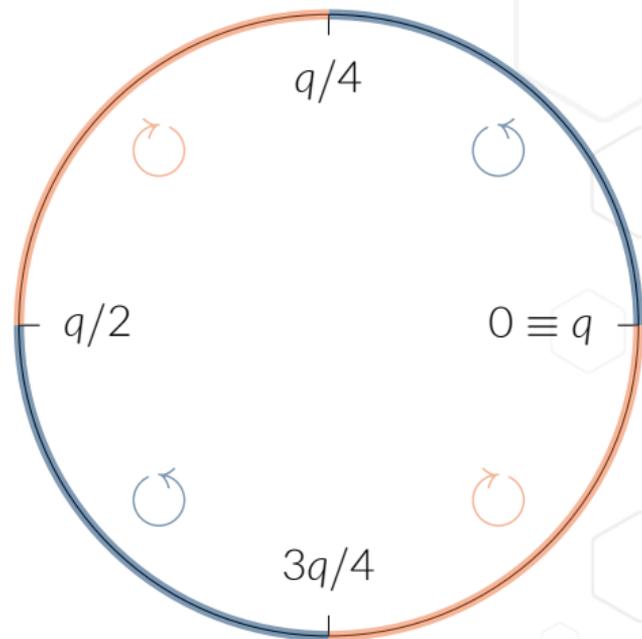
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**Question:** Given  $q = 2^k$  and  $x \leftarrow \mathbb{Z}_q$ , does  $\mathbf{rec}(x)$  leak information about  $\text{MSB}(x)$ ?

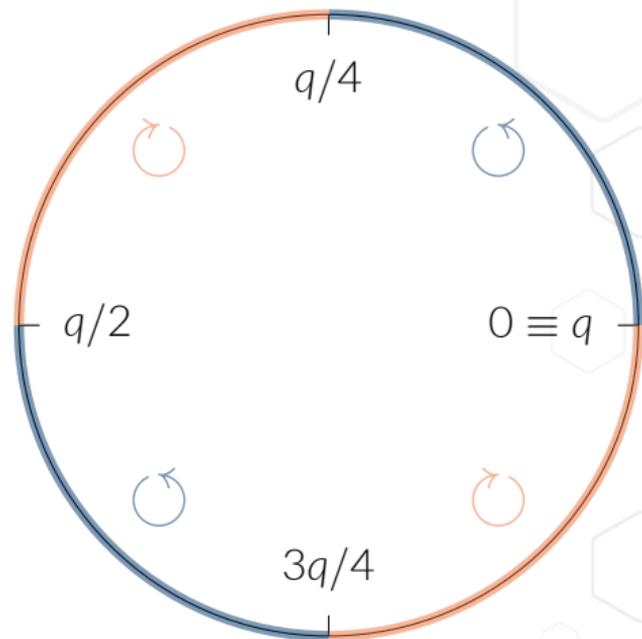
For each coefficient  $x$ , sends 1 additional “reconciliation bit”  $\mathbf{rec}(x)$ :  $\circlearrowleft$  /  $\circlearrowright$

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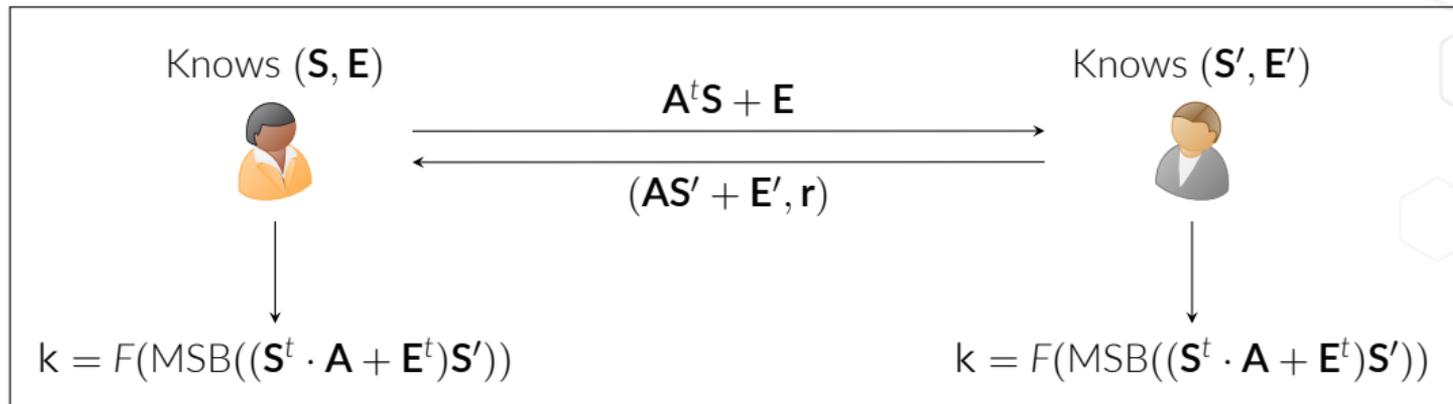
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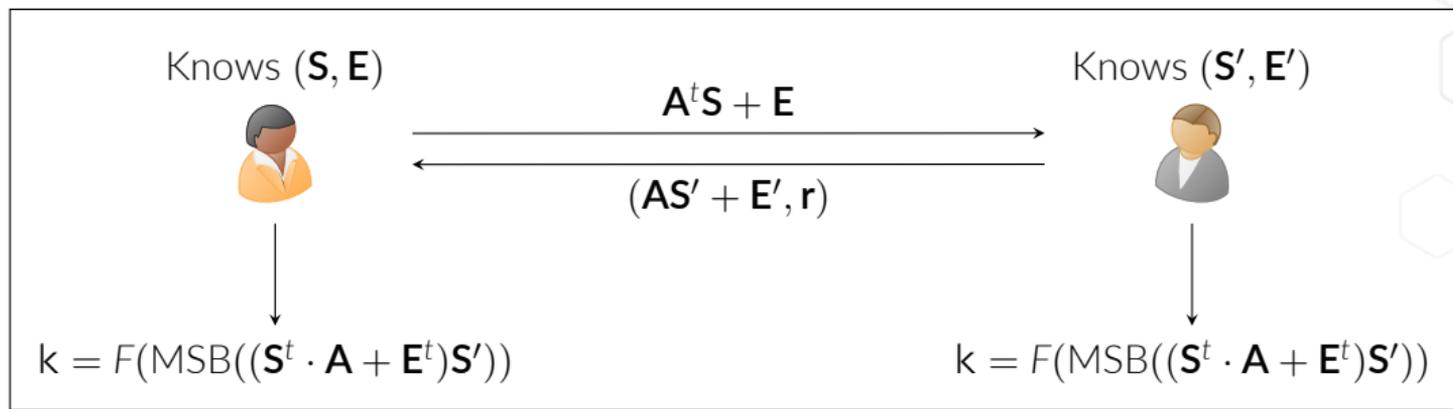
**Answer:** No. Computation below for the case ( $\mathbf{rec}(x) = \circlearrowleft$ ):

$$\mathbb{P}_{x \leftarrow \mathbb{Z}_p}[\text{MSB}(x) = 0 \mid \mathbf{rec}(x) = \circlearrowleft] = \frac{\mathbb{P}_{x \leftarrow \mathbb{Z}_p}[(\text{MSB}(x) = 0) \wedge (\mathbf{rec}(x) = \circlearrowleft)]}{\mathbb{P}_{x \leftarrow \mathbb{Z}_p}[\mathbf{rec}(x) = \circlearrowleft]} = \frac{q/4}{q/2} = \frac{1}{2}$$



Variations on the reconciliation idea:

- More coefficients than bits of  $k$ : use error-correcting codes [ADPS16]
- Less coefficients than bits of  $k$ : encode several bits per coefficient [BCD<sup>+</sup>16]
- Simply discard coefficients that are borderline for [Saa17]



Some fundamental differences with classical Diffie-Hellman:

- Reconciliation makes the protocol interactive
- Cannot be used with static keys due to an attack by Fluhrer [Flu16]

# Noisy El Gamal



## El Gamal

### Keygen( $g \in \mathbb{G}$ )

- 1 Sample  $x \leftarrow \mathbb{Z}_{|\mathbb{G}|}$
- 2  $h \leftarrow g^x$
- 3  $dk := x, ek := h$

### Enc(msg, ek)

- 1 Sample  $r \leftarrow \mathbb{Z}_{|\mathbb{G}|}$
- 2  $u \leftarrow g^r$
- 3  $v \leftarrow h^r \cdot \text{msg}$
- 4  $c := (u, v)$

### Dec(c, dk)

- 1  $\text{msg} \leftarrow v \cdot u^{-x}$

## "Noisy" El Gamal [LPR10, LP11]

### Keygen( $A \in \mathcal{R}_q^{m \times m}$ )

- 1 Sample short  $S, E$
- 2  $B \leftarrow AS + E$
- 3  $dk := (S, E), ek := B$

### Enc(msg, ek)

- 1 Sample short  $R, E', E''$
- 2  $U \leftarrow RA + E'$
- 3  $V \leftarrow RB + E'' + \text{Encode}(\text{msg})$
- 4  $c := (U, V)$

### Dec(c, dk)

- 1  $\text{msg} \leftarrow \text{Decode}(V - US)$

Decryption is successful since:

→ **El Gamal:**  $v \cdot u^{-x} = (h^r \cdot \text{msg}) \cdot (g^r)^{-x} = \text{msg}$

→ **Noisy El Gamal:**

$$\mathbf{V} - \mathbf{US} = (\mathbf{R}(\mathbf{AS} + \mathbf{E}) + \mathbf{E}'' + \text{Encode}(\text{msg})) - (\mathbf{RA} + \mathbf{E}')\mathbf{S} \quad (3)$$

$$= \text{Encode}(\text{msg}) + (\mathbf{RE} + \mathbf{E}'' - \mathbf{E}'\mathbf{S}) \quad (4)$$

The recipient recovers  $\text{msg}$  as long as  $(\mathbf{RE} + \mathbf{E}'' - \mathbf{E}'\mathbf{S})$  remains small.

# Exercise (solutions in the next slide)

Let us note/specify:

- a For a matrix  $\mathbf{X}$ ,  $\|\mathbf{X}\|_{\max}$  is the max in absolute norm of its entries (or the coefficients of their entries if these are polynomials).
- b Any unspecified matrix dimension of  $\mathbf{R}, \mathbf{S}, \mathbf{E}, \mathbf{E}', \mathbf{E}''$  is  $n$ .
- c  $r = \|\mathbf{R}\|_{\max}, s = \|\mathbf{S}\|_{\max}, e = \|\mathbf{E}\|_{\max}, e' = \|\mathbf{E}'\|_{\max}, e'' = \|\mathbf{E}''\|_{\max}$

## Exercise

Give a formula using  $m, n, q, r, s, e, e', e''$  so that perfect correctness is guaranteed:

- 1 Assuming the base ring  $\mathcal{R}$  is  $\mathbb{Z}$ , the modulus  $q$  is  $2^k$ ,  $\text{msg} = \{0, 1\}^{n \times n}$ ,  $\text{Encode}(\text{msg}) := q/2 \cdot \text{msg}$  and  $\text{Decode}(\mathbf{M})$  rounds each coefficient of  $\mathbf{M}$  to the closest value in  $\{0, q/2\} \in \mathbb{Z}_q$ .
- 2 Same conditions but the base ring  $\mathcal{R}$  is  $\mathbb{Z}[x]/(x^d + 1)$  and  $\text{msg} = \{\{0, 1\}^d\}^{n \times n}$ .

Remember:  $\text{Dec}(\text{msg}, dk) = \text{Decode}(\text{Encode}(\text{msg}) + (\mathbf{R}\mathbf{E} + \mathbf{E}'' - \mathbf{E}'\mathbf{S}))$ .

Note that due to condition **b**, we have  $\mathbf{S}, \mathbf{E} \in \mathcal{R}_q^{m \times n}$ ,  $\mathbf{R}, \mathbf{E}' \in \mathcal{R}_q^{n \times m}$  and  $\mathbf{E}'' \in \mathcal{R}_q^{n \times n}$ .

## Answer to 1

Perfect correctness is guaranteed if this value is  $\leq q/4$ :

$$\begin{aligned}\|\mathbf{RE} + \mathbf{E}'' - \mathbf{E}'\mathbf{S}\|_{\max} &\leq \|\mathbf{RE}\|_{\max} + \|\mathbf{E}''\|_{\max} + \|\mathbf{E}'\mathbf{S}\|_{\max} \\ &\leq mre + e'' + me's\end{aligned}$$

## Answer to 2

Note that for two polynomials  $f, g \in \mathbb{Z}[x]/(x^d + 1)$ , we have  $\|fg\|_{\infty} \leq d\|f\|_{\infty}\|g\|_{\infty}$ . This gives the following condition on correctness:

$$d(mre + e'' + me's) \leq q/4$$

**Note:** these conditions are tight.

## IND-CPA Experiment

- 1  $(ek, dk) \leftarrow \text{Keygen}()$
- 2  $b \leftarrow \{0, 1\}$
- 3  $(msg_0, msg_1, st) \leftarrow \mathcal{A}(ek)$
- 4  $c \leftarrow \text{Enc}(msg_b, ek)$
- 5  $b' \leftarrow \mathcal{A}(ek, c, st)$
- 6 If  $(b = b')$  return 1, else return 0.

## IND-CCA Experiment

- 1  $(ek, dk) \leftarrow \text{Keygen}()$
- 2  $b \leftarrow \{0, 1\}$
- 3  $(msg_0, msg_1, st) \leftarrow \mathcal{A}(ek)$
- 4  $c \leftarrow \text{Enc}(msg_b, ek)$
- 5  $b' \leftarrow \mathcal{A}^{\text{Oracle}_{\text{Decaps}}(\cdot)}(ek, c, st)$
- 6 If  $(b = b')$  return 1, else return 0.

**Note:**  $\text{Oracle}_{\text{Decaps}}(\cdot)$  is a decryption oracle for any ciphertext  $c' \neq c$ .

The advantage of an adversary  $\mathcal{A}$  in either experiment is:

$$\left| \mathbb{P}[\text{The game outputs 1}] - \frac{1}{2} \right|.$$

Let us note  $\text{Encode}(\text{msg}) = \mathbf{M}$ . These three views are indistinguishable:

$$\text{Real view: } (\mathbf{A} \text{ unif, } \mathbf{B} = \mathbf{AS} + \mathbf{E}, \mathbf{U} = \mathbf{RA} + \mathbf{E}', \mathbf{V} = \mathbf{RB} + \mathbf{E}'' + \mathbf{M})$$

$$\begin{aligned} \text{Hybrid 1: } & (\mathbf{A} \text{ unif, } \mathbf{B} \text{ unif, } \mathbf{U} = \mathbf{RA} + \mathbf{E}', \mathbf{V} = \mathbf{RB} + \mathbf{E}'' + \mathbf{M}) \\ & \Leftrightarrow ([\mathbf{A} \parallel \mathbf{B}] \text{ unif, } [\mathbf{U} \parallel \mathbf{V}] = \mathbf{R}[\mathbf{A} \parallel \mathbf{B}] + [\mathbf{E}' \parallel \mathbf{E}'' ] + [\mathbf{0} \parallel \mathbf{M}]) \end{aligned}$$

$$\text{Hybrid 2: } ([\mathbf{A} \parallel \mathbf{B}] \text{ unif, } [\mathbf{U} \parallel \mathbf{V}] \text{ unif})$$

### Proof outline:

- (Real-world  $\approx_c$  Hybrid 1) under LWE
- (Hybrid 1  $\approx_c$  Hybrid 2) under LWE

# From Blueprints to Concrete Schemes



The “Noisy El Gamal” scheme is only IND-CPA secure. Example of a CCA attack:

- Remember that  $\mathbf{E}^* = (\mathbf{R}\mathbf{E} + \mathbf{E}'' - \mathbf{E}'\mathbf{S})$  must be small in order to have  $\text{Decode}(\text{Encode}(\text{msg}) + \mathbf{E}^*) = \text{msg}$ .
- $\mathcal{A}$  can set  $\mathbf{R} = \mathbf{0}$ ,  $\mathbf{E}' = \mathbf{I}$ ,<sup>1</sup> and  $\mathbf{E}''$  arbitrarily when computing  $\mathbf{c} = \text{Enc}(\text{msg}, \text{ek})$ .
- By checking on which coefficients  $\text{Dec}(\mathbf{c}, \text{dk})$  and  $\text{msg}$  differ, the attacker can learn which coefficients of  $(\mathbf{E}'' - \mathbf{S})$  are “too large” and gradually recover  $\mathbf{S}$ .

See also *key-mismatch attacks* [DFR18, BGRR19], with an even weaker attack model.

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<sup>1</sup>For simplicity, we assume that  $\mathbf{E}'$  is square, which is e.g. the case in Ring-LWE schemes.

**A generic solution:** CPA-to-CCA transforms.

- *Generically* transform an IND-CPA scheme into an IND-CCA scheme.
- The resulting IND-CCA scheme is not necessarily a PKE, can also be e.g. a KEM.
- Fujisaki-Okamoto transforms [FO99a, FO99b] and their variants are the most common ones. High-level idea:
  - During encryption, generate the encryption randomness (here  $\mathbf{R}, \mathbf{E}', \mathbf{E}''$ ) by passing  $\text{msg}$  (and  $\text{ek}$ ) into a PRF:  $(\mathbf{R}, \mathbf{E}', \mathbf{E}'') := F(\text{msg}, \text{ek})$ .
  - During decryption, recompute  $(\mathbf{R}, \mathbf{E}', \mathbf{E}'')$  and therefore  $\mathbf{c}$  from  $\text{msg}$  (and  $\text{ek}$ ). If they don't match, abort or output a pseudo-random shared key (in case of a KEM).

Some lattice-based schemes suffer from decryption failures: a small portion of  $(\mathbf{R}, \mathbf{E}', \mathbf{E}'')$  may lead to an incorrect decryption (error or different message) for  $dk$ .

- **Why do they happen?** Perfect correctness may require larger parameters.
  - **Can this be an issue?** Yes:
    - Once a decryption failures is found, it is easier to find others. [DRV20]
    - Decryption failures can be exploited to mount key-recovery attacks [DGJ+19, DVV19, GJY19].
  - **Note:** They can also impact code-based and rank-based schemes.
  - Also work against IND-CCA: brute-force `msg` until decryption failures are found.
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- ➔ **Note:** They can also impact code-based and rank-based schemes.
- ➔ Also work against IND-CCA: brute-force  $msg$  until decryption failures are found.

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**The solution:** set the probability  $p$  of decryption failures to be  $\leq 2^{-k}$ .

- ➔  $p = 0$ : NTRU [CDH+20], NTRU Prime [BBC+20]
- ➔  $p \leq 2^{-k}$ : Kyber [SAB+20], Saber [DKR+20], FrodoKEM [NAB+20]
- ➔ One can reduce  $p$  by embedding an error-correcting code in  $msg$ , but it is risky:
  - Side-channel attacks [DTV19]
  - Theoretical attacks [DVV19, GJY19]

Questions?



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