

Falcon

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Lattice-based cryptography

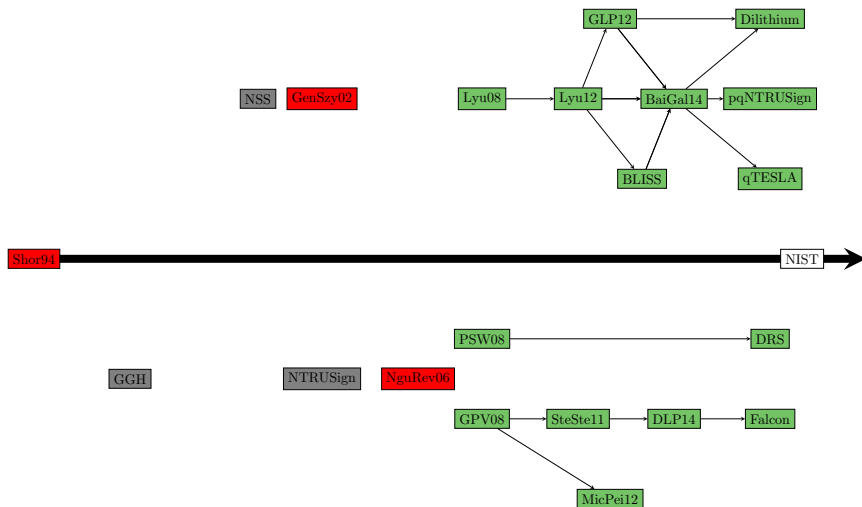
Lattice-based cryptography in a nutshell [dPL17]:

Every lattice-based cryptographic construction relies on the fact that when given a matrix $\mathbf{A}$ and a vector $\mathbf{y}$ over some ring R (such as $\mathbb{Z}_q$ or $\mathbb{Z}_q[X]/(X^d + 1)$ with the usual addition and multiplication operations), it is hard to recover a vector $\mathbf{x}$ with small coefficients such that

$$\mathbf{Ax} = \mathbf{y}.$$

Nice! Building signature schemes based on this principle should be easy, right?

A (non-exhaustive) timeline of lattice-based signature schemes



The early hash-and-sign schemes

Early proposals: GGH [GGH97] and NTRUSign [HHGP⁺03].

Alice

SK: $\mathbf{B} \in \mathbb{Z}_q^{m \times m}$ short s.t. $\mathbf{B}\mathbf{A}^t = \mathbf{0}$

Sign

Compute $\mathbf{c}$ s.t. $\mathbf{c}\mathbf{A} = H(\mathbf{m})$

$\mathbf{v} \leftarrow \lfloor \mathbf{c}\mathbf{B}^{-1} \rfloor \mathbf{B}$

$\mathbf{s} \leftarrow \mathbf{c} - \mathbf{v}$

Bob

PK: $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$

Verify

Accept iff

- $H(\mathbf{m}) = \mathbf{s}\mathbf{A}$

- $\|\mathbf{s}\|$ is short

$\xrightarrow{\mathbf{s}}$

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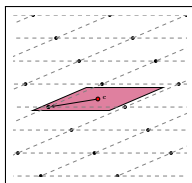
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$\xrightarrow{\mathbf{s}}$

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Accept iff

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Outputting $\mathbf{v} \leftarrow \lfloor \mathbf{c}\mathbf{B}^{-1} \rfloor \mathbf{B}$ leaks the private key! [NR06]

Step I - Provably secure hash-and-sign over lattices

Theoretical framework formalized in [GPV08].

Alice

SK: $\mathbf{B} \in \mathbb{Z}_q^{m \times m}$ short s.t. $\mathbf{B}\mathbf{A}^t = \mathbf{0}$

Sign

Compute $\mathbf{c}$ s.t. $\mathbf{c}\mathbf{A} = H(\mathbf{m})$

Sample $\mathbf{v} \in \mathbb{Z}^m \mathbf{B}$ close to $\mathbf{c}$

$\mathbf{s} \leftarrow \mathbf{c} - \mathbf{v}$

Bob

PK: $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$

$\mathbf{s}$

Verify

Accept iff

- $H(\mathbf{m}) = \mathbf{s}\mathbf{A}$
- $\|\mathbf{s}\|$ is short

⚠ $\mathbf{v}$ is securely sampled using a *trapdoor sampler*.

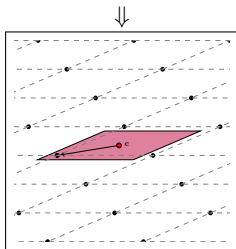
Trapdoor samplers: compute $\mathbf{z} \in \mathbb{Z}^n$ such that $\|(\mathbf{z} - \mathbf{t})\mathbf{B}\|$ is small

Approach 1

Algorithm 1 Round-off

Require: $\mathbf{B}$

- 1: **for** $j = n, \dots, 1$ **do**
 - 2: $z_j \leftarrow \lfloor t_j \rfloor$
 - 3: **return** $\mathbf{z}$
-

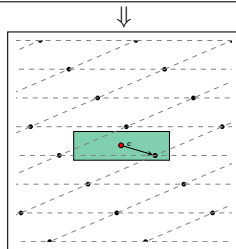


Approach 2

Algorithm 2 Nearest plane

Require: $\mathbf{B} = \mathbf{L} \cdot \tilde{\mathbf{B}}$

- 1: **for** $j = n, \dots, 1$ **do**
 - 2: $\bar{t}_j \leftarrow t_j + \sum_{i>j} (t_i - z_i)L_{ij}$
 - 3: $z_j \leftarrow \lfloor \bar{t}_j \rfloor$
 - 4: **return** $\mathbf{z}$
-



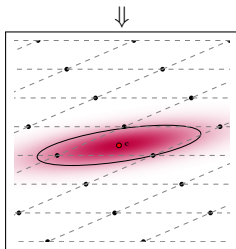
Trapdoor samplers: compute $\mathbf{z} \in \mathbb{Z}^n$ such that $\|(\mathbf{z} - \mathbf{t})\mathbf{B}\|$ is small

Approach 1

Algorithm 3 Rand. round-off

Require: $\mathbf{B}$

- 1: **for** $j = n, \dots, 1$ **do**
 - 2: $z_j \leftarrow \lfloor t_j \rfloor_{\sigma}$
 - 3: **return** $\mathbf{z}$
-

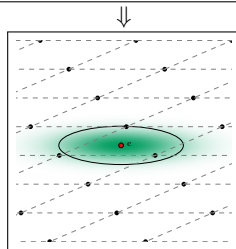


Approach 2

Algorithm 4 Rand. nearest plane

Require: $\mathbf{B} = \mathbf{L} \cdot \tilde{\mathbf{B}}$

- 1: **for** $j = n, \dots, 1$ **do**
 - 2: $\bar{t}_j \leftarrow t_j + \sum_{i>j} (t_i - z_i)L_{ij}$
 - 3: $z_j \leftarrow \lfloor \bar{t}_j \rfloor_{\sigma}$
 - 4: **return** $\mathbf{z}$
-



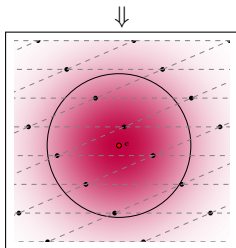
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Approach 1

Algorithm 5 Peikert's sampler

Require: $\mathbf{B}$

- 1: $\mathbf{x} \leftarrow \mathbf{C} \cdot \lfloor \mathbf{0} \rfloor_\sigma$
- 2: **for** $j = n, \dots, 1$ **do**
- 3: $z_j \leftarrow \lfloor t_j - x_j \rfloor_\sigma$
- 4: **return** $\mathbf{z}$

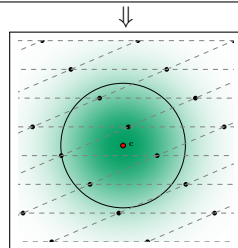


Approach 2

Algorithm 6 Klein's sampler

Require: $\mathbf{B} = \mathbf{L} \cdot \tilde{\mathbf{B}}$

- 1: **for** $j = n, \dots, 1$ **do**
- 2: $\bar{t}_j \leftarrow t_j + \sum_{i>j} (t_i - z_i) L_{ij}$
- 3: $z_j \leftarrow \lfloor \bar{t}_j \rfloor_{\sigma / \|\tilde{\mathbf{b}}_j\|}$
- 4: **return** $\mathbf{z}$



Step II - GPV framework + NTRU lattices

Instantiation of the GPV framework over NTRU lattices [SS11, DLP14]

Simply take $\mathbf{A} = \begin{bmatrix} 1 & | & h \end{bmatrix}$ and $\mathbf{B} = \left[\begin{array}{c|c} g & -f \\ \hline G & -F \end{array} \right]$, where:

$$\begin{aligned} fG - gF &= q \mod (x^n + 1) \\ h &= gf^{-1} \mod (q, x^n + 1) \end{aligned} \tag{1}$$

Shortcomings:

- ❶ Cumbersome key generation (slow, requires a lot of memory)
- ❷ Signature generation is either:
 - ➡ with Klein's sampler, secure but slow: $O(n^2)$
 - ➡ with Peikert's sampler, less secure but fast: $O(n \log n)$
- ❸ Use of floating-point arithmetic (FPA) $\Rightarrow$ which precision?
- ❹ Parameters may be improved (?)

The rest of this talk: addressing these shortcomings.
The techniques also apply to the IBE of [DLP14].

I - The issue of the key generation

Key generation at a high-level:

- 1 generate small $f, g \in \mathbb{Z}[x]/(x^n + 1)$
- 2 solve the NTRU equation, i.e. find $F, G \in \mathbb{Z}[x]/(x^n + 1)$ such that

$$fG - gF = 1 \bmod (x^n + 1) \quad (2)$$

- 3 do simple stuff

Existing methods for step 2 were very cumbersome in time (~ 1 second), memory (~ 3 Mbytes) and implementation efforts (depends on who implements it).
Can we do better?

I - Exploiting the tower of rings structure

We have the following tower of rings:

$$\mathbb{Z} \subseteq \mathbb{Z}[x]/(x^2 + 1) \subseteq \cdots \subseteq \mathbb{Z}[x]/(x^{n/2} + 1) \subseteq \mathbb{Z}[x]/(x^n + 1)$$

and the field norm allows to “navigate” along this tower!

Let $\mathcal{Q}_n = \mathbb{Q}[x]/(x^n + 1)$. The field norm N is defined by:

$$\begin{array}{ccc} N & : & \mathcal{Q}_n \rightarrow \mathcal{Q}_{n/2} \\ & & f \rightarrow ff^\times \end{array} \quad (3)$$

where $f^\times$ denotes the Galois conjugate of f for the field extension $\mathcal{Q}_n/\mathcal{Q}_{n/2}$...
Or more simply in our case, $f^\times(x) = f(-x)$.

Fun fact: if we have this relationship over $\mathbb{Z}[x]/(x^{n/2} + 1)$:

$$N(f)G' - N(g)F' = 1 \quad (4)$$

for some F', G' , then we have this relationship over $\mathbb{Z}[x]/(x^n + 1)$:

$$f(f^\times G') - g(g^\times F') = 1 \quad (5)$$

I - Outline of the new key generation algorithm

$$\begin{array}{ccc} \mathbb{Z}[x]/(x^n + 1) & \ni & f, g \\ \cup \wr & & \\ \mathbb{Z}[x]/(x^{n/2} + 1) & & \\ \cup \wr & & \\ \mathbb{Z}[x]/(x^{n/4} + 1) & & \\ \cup \wr & & \\ \vdots & & \\ \cup \wr & & \\ \mathbb{Z} & & \end{array} \quad (6)$$

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At each lower level:

- The coefficients grow (in bitsize) by a factor 2...
- ... but the number of coefficients is divided by 2.

We gain in practice:

- a factor 100 in memory consumption ($\Rightarrow$ 30KBytes)
- a factor 10 in time

Extends techniques of “overstretched NTRU” [ABD16, KF17], but constructively!

II - Fast Fourier Sampling [DP16]

Klein's sampler interprets $\mathcal{Q}_n = \mathbb{Q}[x]/(x^n + 1)$ as a $\mathbb{Q}$ -linear space of dimension n :

$$\mathbf{B} = \left[\begin{array}{c|c} g & -f \\ \hline G & -F \end{array} \right] \in \mathbb{Z}[x]/(x^n + 1)^{2 \times 2} \quad \mapsto \quad \left[\begin{array}{c|c} \mathcal{C}(g) & -\mathcal{C}(f) \\ \hline \mathcal{C}(G) & -\mathcal{C}(F) \end{array} \right] \in \mathbb{Z}^{2n \times 2n}$$

$\Rightarrow$ completely ignores the rich algebraic structure of $\mathcal{Q}_n$!

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$\Rightarrow$ completely ignores the rich algebraic structure of $\mathcal{Q}_n$!

Splitting polynomials between their odd and even coefficients yields this chain of space isomorphisms:

$$\mathbb{Q}^n \cong (\mathcal{Q}_2)^{n/2} \cong \dots \cong (\mathcal{Q}_{n/2})^2 \cong \mathcal{Q}_n \quad (7)$$

We will take advantage of this to devise a *recursive* variant of Klein's sampler.

We reformulate the problem that our signature algorithm solves. Given:

➤ a challenge $t_0, t_1 \in \mathcal{Q}_n$,

➤ the secret basis $\mathbf{B} \in \mathbb{Z}[x]/(x^n + 1)^{2 \times 2}$ (and its GSO),

sample $z_0, z_1 \in \mathbb{Z}[x]/(x^n + 1)$ such that $(z_0, z_1) \cdot \mathbf{B}$ is close to $(t_0, t_1) \cdot \mathbf{B}$.

Can we sample z_1 so that $(0, z_1) \cdot \mathbf{B}$ is close to $(0, t_1) \cdot \mathbf{B}$, then adaptively sample z_0 ?

➤ OK, just a generalization of Klein's sampler over $\mathcal{Q}_n$ instead of $\mathbb{Q}$.

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Problem: sampling z_1 boils down to making $z_1 g$ close to $t_1 g$ for a given $g \in \mathcal{Q}_n$.
How to do that optimally without completely breaking the structure?

➤ Break $\mathcal{Q}_n$ into $\mathcal{Q}_{n/2}^2$!

➤ By splitting in odds/even coefficients, z_1, t_1 can be seen as elements of $\mathcal{Q}_{n/2}^2$.

➤ Similarly, g can be seen as an element of $\mathcal{Q}_{n/2}^{2 \times 2}$ (because it actually is an endomorphism).

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Situation now identical to the beginning, but over a smaller subfield $\Rightarrow$ recursion!
We can find vectors as close as Klein's sampler would, but in time $O(n \log n)$.

Security proofs involving distributions

- **The standard approach:** using the statistical distance Δ .
 - Take a hard problem relying on some ideal distribution $\mathcal{Q}$,
 - Replace $\mathcal{Q}$ by a “real-life” distribution $\mathcal{P}$,
 - If $\Delta(\mathcal{P}, \mathcal{Q})$ is small enough, we win: the problem is still hard.
- **Lattice-based cryptography:** often relevant to replace SD by *Rényi divergence*.
 - More aggressive parameters [LSS14, LPSS14, BLL⁺15, BGM⁺16, Pre17, HLS17]
 - KEMs distributions [ADPS16, BCD⁺16]
 - Reduction between LWE problems [AD17]

Example. We consider a cryptographic scheme doing q queries to a distribution $\mathcal{D}_i$ ($i \in \{0, 1\}$), we note ε_i the probability of an event.

- With the statistical distance:

$$\varepsilon_0 \geq \varepsilon_1 - q\Delta(\mathcal{D}_1, \mathcal{D}_0)$$

$$\Delta \leq 2^{-\lambda} \Rightarrow \text{we win}$$

- With the Rényi divergence:

$$\varepsilon_0 \geq \varepsilon_1^{\frac{a}{a-1}} / R_a(\mathcal{D}_1 \parallel \mathcal{D}_0)^q$$

$$\log R_a \leq 1/q \Rightarrow \text{we win}$$

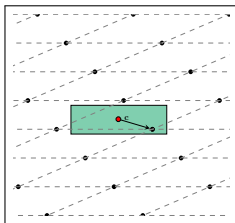
III - Improving the required precision with the Rényi divergence

What is the proper way to evaluate the required precision of the FPA operations?

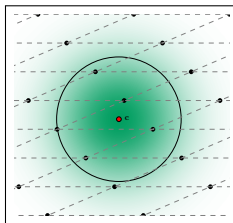
- Statistical distance analysis $\Rightarrow$ FPA operations require a precision of $\lambda + \text{polylog}(n, \dots)$ bits.
- Rényi divergence analysis $\Rightarrow$ FPA operations require a precision of $\log_2(q_s)/2 + \text{polylog}(n, \dots)$ bits, where q_s is the number of public queries

In NIST's CFP, $\log_2(q_s) \leq 64 \Rightarrow$ taking a precision of 53 bits is (provably!) sufficient.

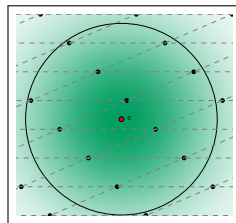
IV - Improving the standard deviation with the Rényi divergence



σ too small



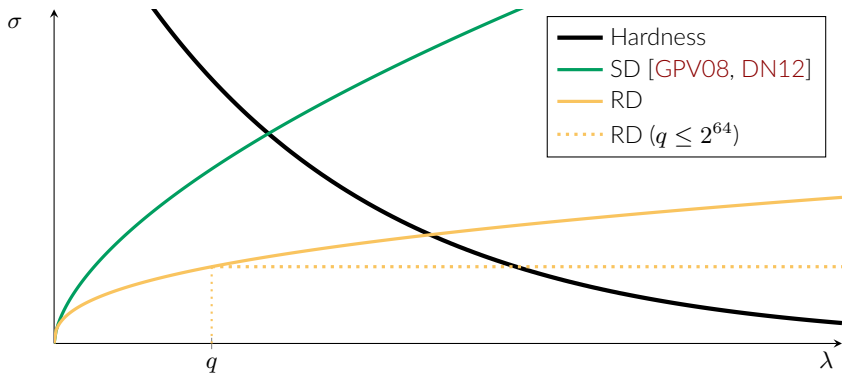
The "right" σ



σ too large

- ① σ too large $\Rightarrow$ the trapdoor sampler is useless in a cryptographic context.
- ② σ too small $\Rightarrow$ the trapdoor sampler does not behave like a perfect Gaussian.

IV - Improving the standard deviation with the Rényi divergence



The adequate value for σ is at the intersection of the hardness curve (constraint ①) and the SD/RD curve (constraint ②).

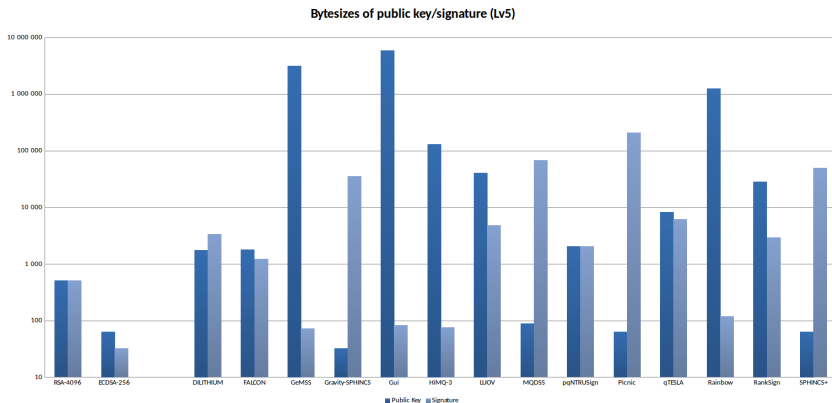
➡ Rényi divergence-based analysis is much more efficient than if SD-based.

➡ Interesting fact: in practice, σ is not conditioned by λ but by q .

In practice, we gain about 30 bits of security (compared to the SD).

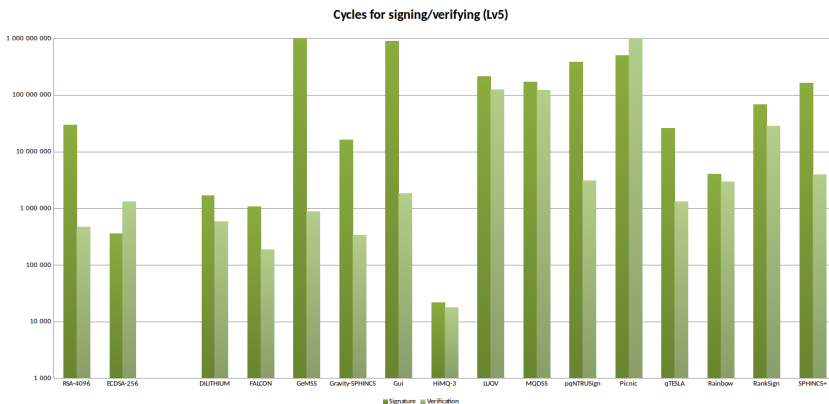
Falcon

The product of all these improvements is Falcon (joint work with Fouque, Hoffstein, Kirchner, Lyubashevsky, Pornin, Ricosset, Seiler, Whyte, Zhang).



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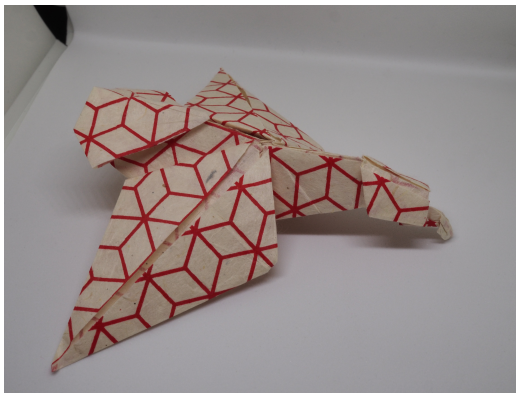
Falcon vs lattice-based Fiat-Shamir schemes

Fiat-Shamir schemes:

- Arguably simpler
- Avoid floating-point arithmetic
- Easy to protect against SCA ($\Rightarrow$ large signatures)
- Hard security proofs in the QROM

Falcon:

- Easy security proof in the QROM [BDF⁺11]
- Small public key and signatures. In addition:
 - Opt. mode 1: key recovery $\Rightarrow$ public key can be compressed to 40 bytes
 - Opt. mode 2: message recovery $\Rightarrow$ small message can be recovered from signature
- Easy to extend to advanced constructions (ABE, (H)IBE, etc.)
- Hard to protect against SCA
- Currently uses floating-point arithmetic



<https://falcon-sign.info>

Thanks!



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